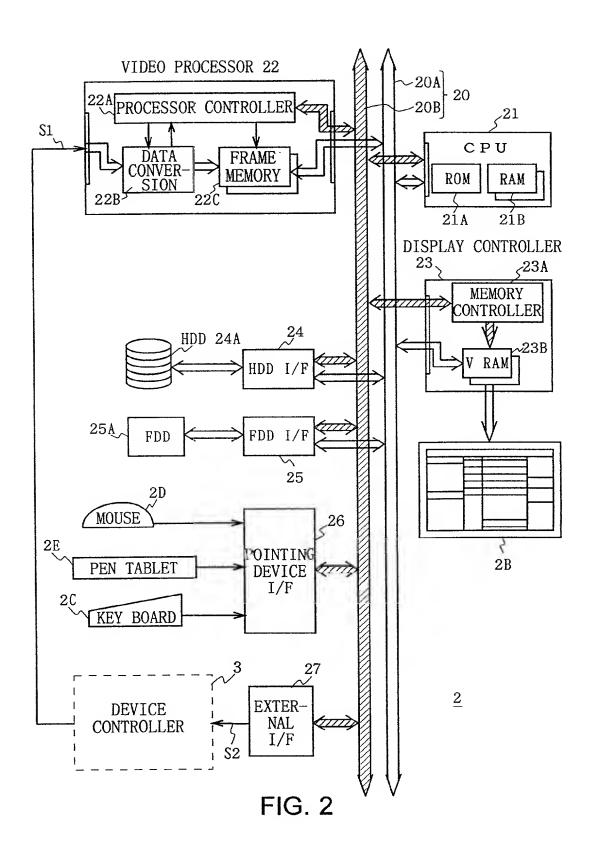


1/27



2/27

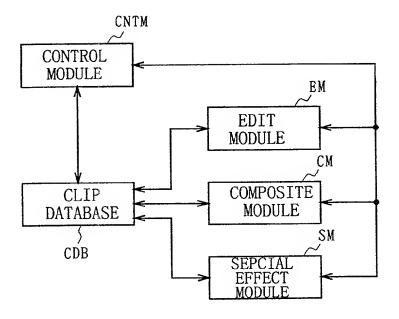


FIG. 3

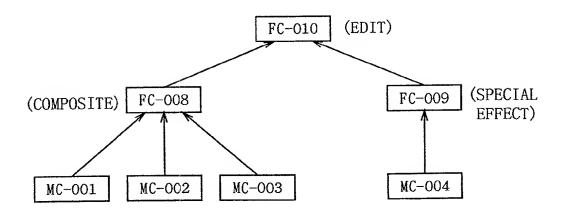
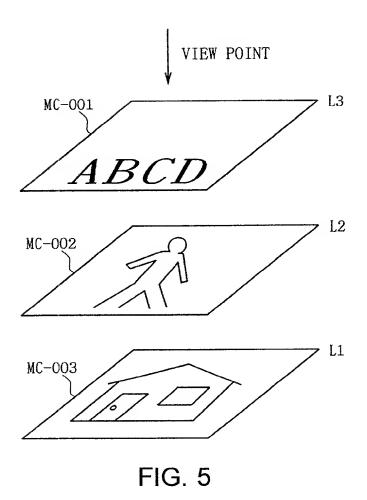


FIG. 4



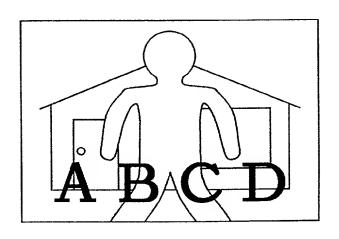


FIG. 6

4/27

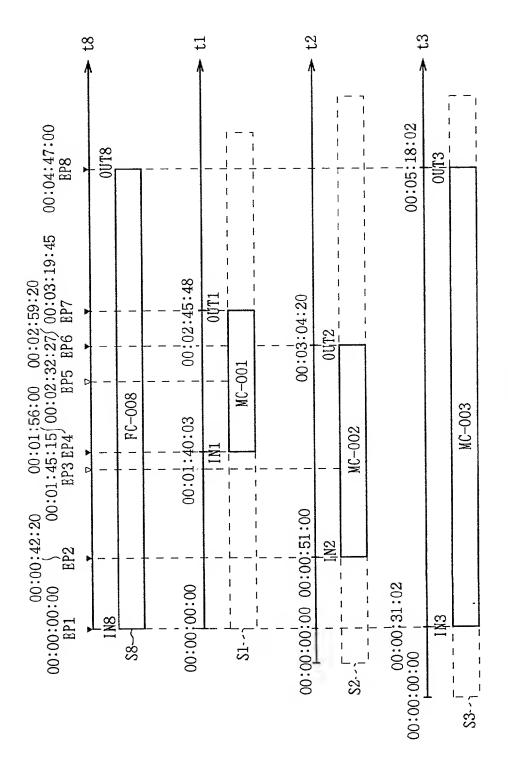


FIG. 7

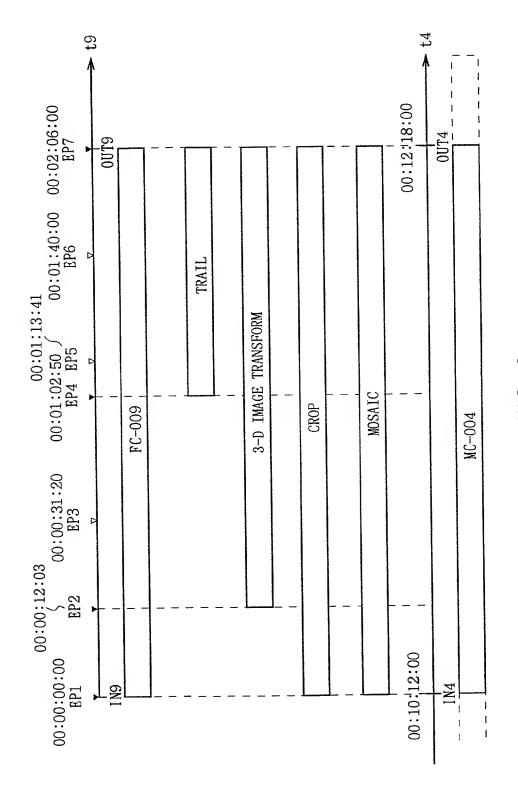


FIG. 8

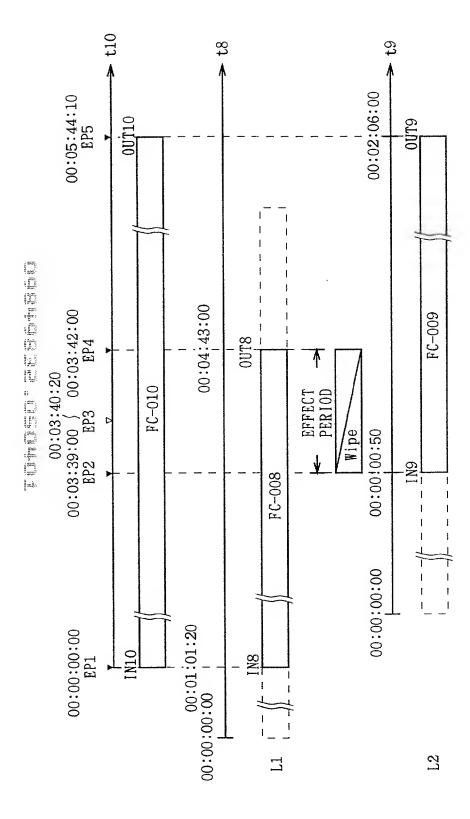


FIG. 9

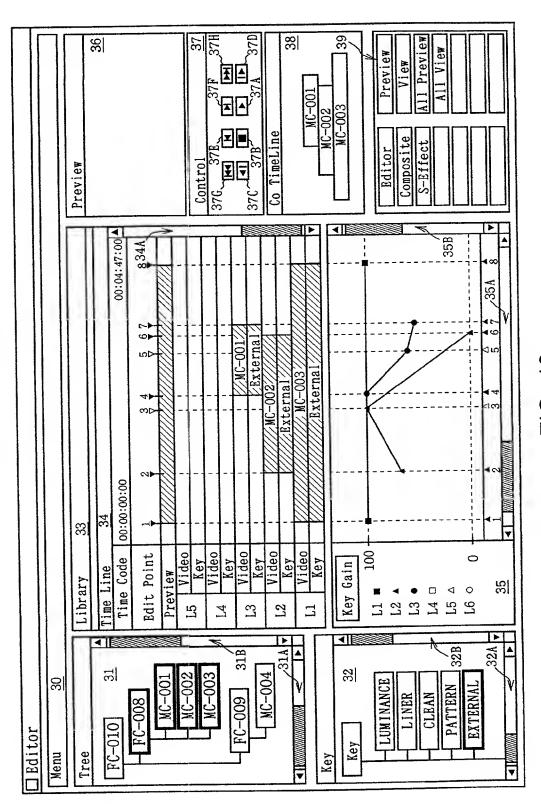


FIG. 10

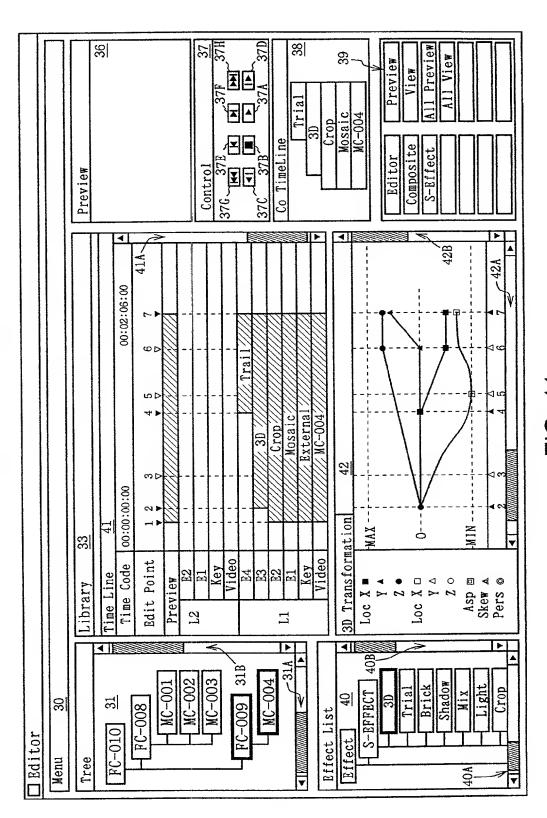


FIG. 11

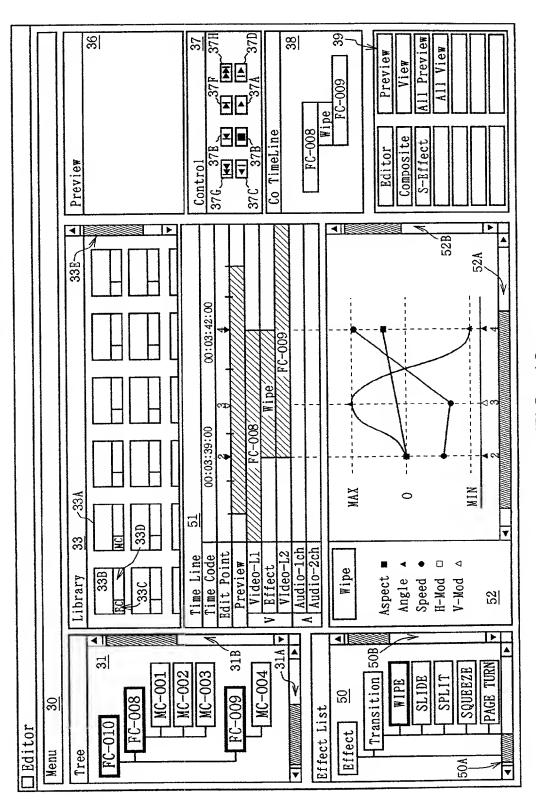


FIG. 12

											2 T		 	 	_	_
ГА	IMAGE PROCESSING	DATA								EDIT P DATA COMP DATA	EDIT P DATAS-EFFECT DATA	EDIT P DATA EDIT DATA				
WORK DATA	EDITING POINT	DATA								EDIT P DAT	EDIT P DATA	EDIT P DAT				
	MODULE ID	CODE							-	ပ	S	田			1	
CNADI D	DISABLE MODULE E	r LAU	H	田	田	田	Q	Ω	Ω	田	田	田				
NK NK		L 3								001						
170		7 7								003 002		600				
CHIL		T 7								003	004	800				
PARENT	LINK ID CODE	CODE	800	800	800	600				010	010	000				
	DURATION		byte   00:08:02:10	byte 00:05:11:00	byte 00:10:55:01	byte 00:20:31:07	byte 01:02:20:29	byte   00:00:10:00	byte 00:02:28:18	byte   00:04:47:00	byte 00:02:06:00	byte 00:05:44:10				
12		10	8 byte	8 byte	8 byte	8 byte	8 byte	8 byte	8 byte	8 byte	8 byte	8 byte				
5	TRIB-	UTE	×	Z	×	M	M	M	M	1	1	l				
	CLIP		MC-001	MC-002	MC-003	MC-004	300-0M	900-JM	MC-007	FC-008	FC-009	FC-010				
	CL IP ID	CODE	001	002	003	004	005	900	007	800	600	010				

FIG. 13

										퍾			SE SE		
TA	IMAGE PROCESSING DATA								COMPOSITE DATA	WOBSERVATION AFTER	EDIT DATA		NOBFERGATION BEFORE		
WORK DATA									3						
	EDITING POINT DATA								EDIT P DATA	BBJFFCATTBNAFTER	EDIT P DATA		WOTFICATION BEFORE		
	ENABLE/MODULE DISABLE 3 FLAG CODE								ပ	S	田		S		
	NABLE/ ISABLE FLAG	田	田	田	H	D	Ω	D	E	E	臣		D		
INK	ID CODE E								001						
7 (1)	CODE L 2 L 3								003 002		600				
CHI	L 1								003	004	800		004		
PAPFNT	LINK – ID CODE L	800	800	800	600				010	010	000		010		
1									T	⊨		-	F		
	CL I P NAME	MC-001	MC-002	MC-003	MC-004	MC-005	900-JW	MC-007	FC-008	FC-009	FC-010		009BK1 FC-009BK1		
	CL IP ID CODE	001	005	003	004	002	900	002	800	600	010		009BK1		

FIG. 14

	EDITI	EDITING POINT	T DATA							
	EDIT-	αI	EP1	EP2	EP3	EP4	EP5	EP6	EP7	EP8
	POINT	TIME CODE	00:00:00:00	00:00:42:20	00:01:45:15	00:01:26:00	00:02:32:27	00:02:59:20	00:00:00:00 00:00:42:20 00:01:45:15 00:01:56:00 00:02:32:27 00:02:59:20 00:03:19:45 00:04:47:00	00:04:47:00
	,	Z	00:00:31:02							
800	_ 그	TIIO								00:05:18:02
•	(	N		00:00:21:00						
	7	LIIO						00:03:04:20		
-	,	Z				00:01:40:03				
	L 3								00:02:45:48	

FIG. 15

₩	ING POINT	VT DATA							
11 .	ID	EP1	EP2	EP3	EP4	EP5	EP6	EP7	
	TIME CODE	00:00:00:00	00:00:00:00 00:00:12:03 00:00:31:20 00:01:02:50 00:01:13:41 00:01:40:00 00:02:06:00	00:00:31:20	00:01:05:20	00:01:13:41	00:01:40:00	00:03:06:00	
١,	NI NI	00:10:12:00							
<b>-</b>	TU0							00:12:18:00	

FIG 16

	EDITI	EDITING POINT	NT DATA					
	EDIT-	ΩI	EP1	EP2	EP3	EP4	BP5	
	POINT	TIME CO	DE 00:00:00:00 00:03:39:00 00:03:40:20 00:03:42:00 00:05:44:10	00:68:80:00	00:03:40:20	00:03:42:00	00:05:44:10	
	,	Z	00:01:01:20					
010	T 7	OIIT				00:04:43:00		
		12		00:00:00:20				
	L 2	TIL					00:02:06:00	
		100						
						T		

FIG 17

	3 DA	TA							
	EDITING POINT ID	EP1	EP2	EP3	EP4	EP5	EP6	EP7	EP8
	L1 COMPOSITE GAIN	100		-	-	****	[		100
90	008 L2 COMPOSITE GAIN		5 9	100	-		0		
	L3 COMPOSITE GAIN				100	6.7	1	5.1	

FIG. 18

SPECIAL EFF	AL	EFFECT DATA	AT.								
田	1		T								
$\mathbf{E}$	2										
1		EFFECT I	Ω	1025	5						
		EDIT P ID		EP1	EP2	EJE	EP4	EP5	EP6	EP7	
		Loc	×		0	1	0		-1.6	-1.6	
			≻		0	-		-	0	+2.0	
	1		7		0	1		1	+2.2	+2.2	
	<b></b>	0 t	×		0	-	-	-180	1	-102	
闰	田の	0 t	≻		0	1			1	0	
	1	Rot	7		0	1				0	
	L	Asp			0		-	1	1	0	
	1	Skew	_		0	1		-	1	0	
	L	Pers			0	1	1	1	1	0	
田	E 4										

FIG. 19

EFFECT ID    OOO 1      EDIT P ID    EP 1    EP 2    EP 3    EP 4    EP 5    EP 5      A s p e c t    O     +2 5    C    C      A n g l e    O    +180    -180    C      S p e e d    20    100    C      H-Mod    O     0      V-Mod    O     0	田	EDIT DATA						
EP1  EP2  EP3  EP4  EP    0   +25     0  +180  -180     20  20  100     0   0     0   0     0   0		EFFECT ID	0001					
0 0 5 0 0	<u> </u>	EDIT P ID	EP1	EP2	EP3	EP4	EP5	
0 0 0	Щ.	Aspect			1	+25		
5 0 0	<u> </u>	Angle			+180	-180		
0 0	L	Speed			2.0	100		
0	1	hoM-H			1	0		
	<u>L</u>	V-Mod		0		0		
	<u></u>							

FIG. 20

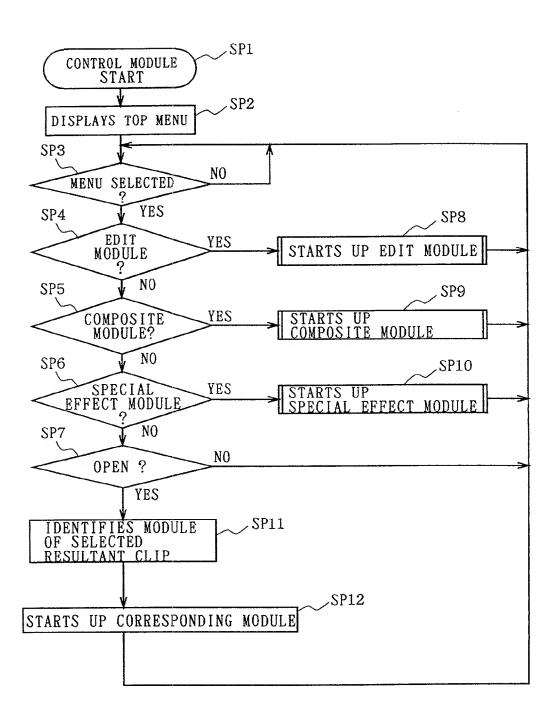


FIG. 21

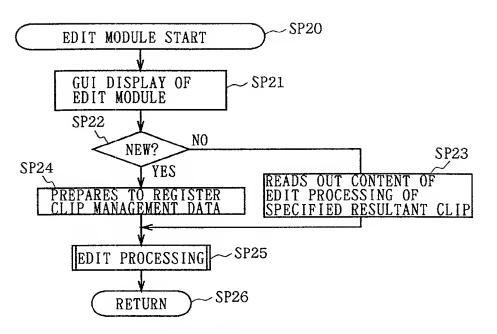


FIG. 22

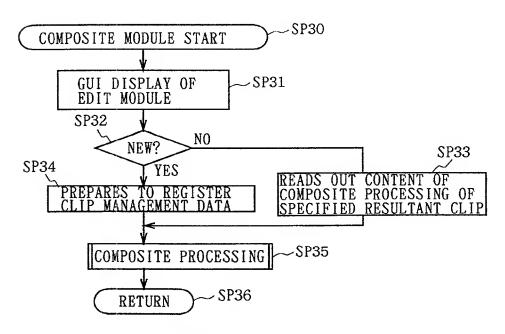


FIG. 23

20/27

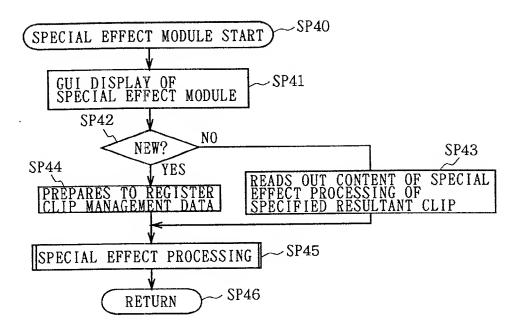


FIG. 24

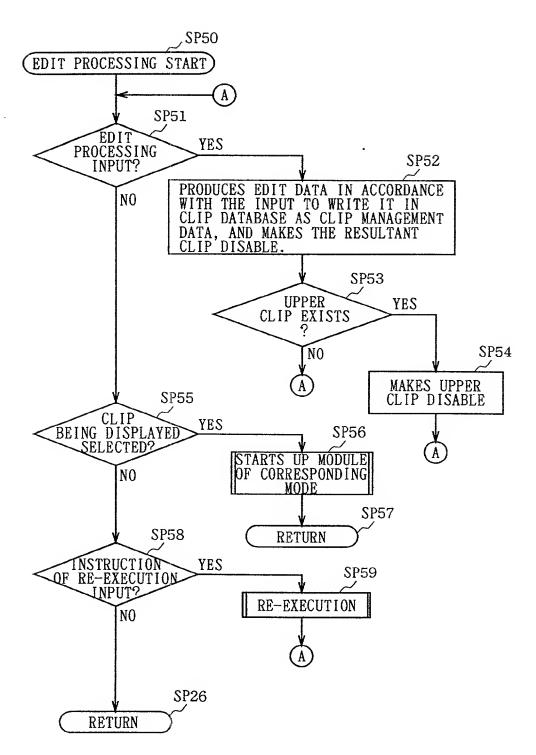


FIG. 25

22/27

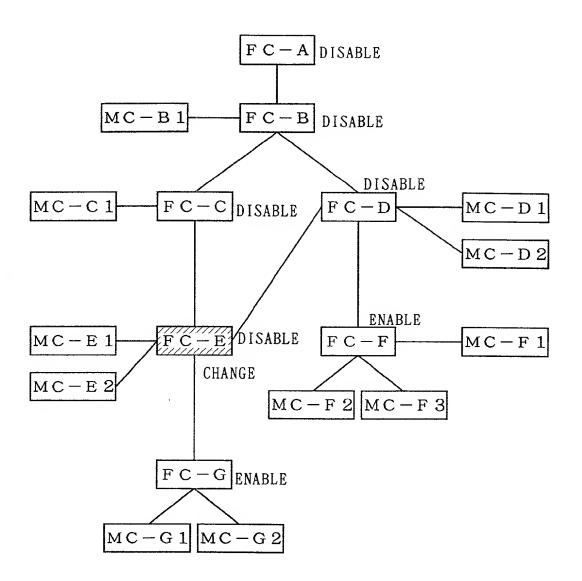


FIG. 26

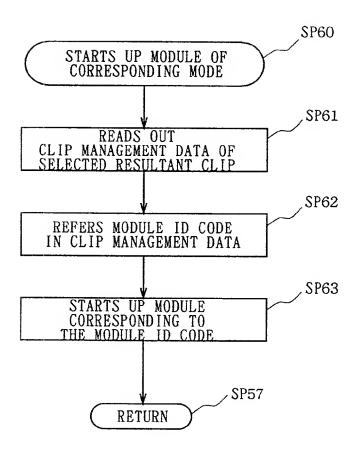


FIG. 27

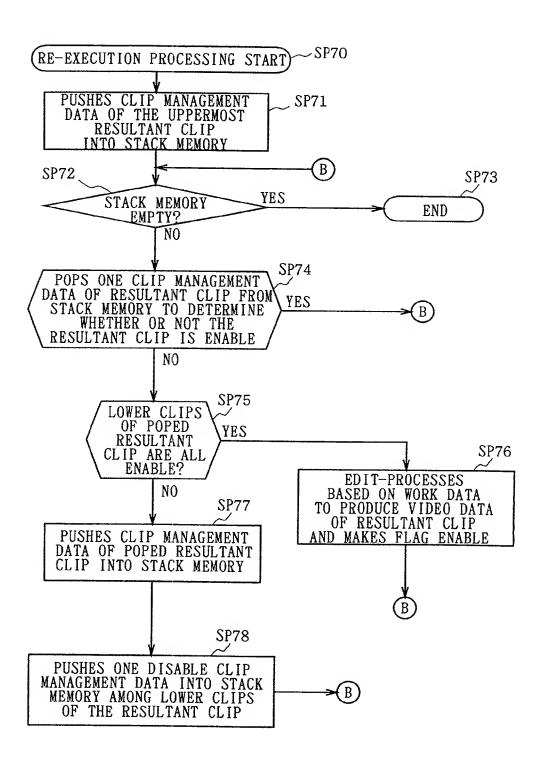


FIG. 28

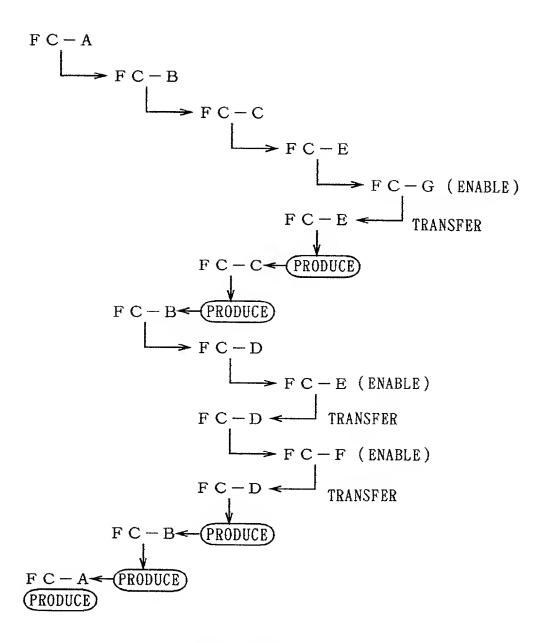


FIG. 29

## DESCRIPTION OF REFERENCE NUMERALS

1...editing system, 2...work station, 2A...body, 2B...display, 2C...key board, 2D...mouse, 2E...pen tablet, 3...device controller, 4...exclusive controller, 5...video disk recorder, 6...video tape recorder, 7...switcher, 8...video camera, 9...digital multi-effector, 10...monitor, 11...audio mixer, 20...system bus, 21...CPU, 21A...ROM, 21B...RAM, 22...video processor, 23...display controller, 24...HDD interface, 25...FDD interface, 26...pointing device interface, 27...external interface, 30...menu window, 31...clip tree window, 32...key window, 33...library window, 34, 41, 51...time line window, 35...parameter setting window, 36...preview screen display window, 37...device control window, 38...edit content display window, 39...control command window, 40, 50...effect selection window, 42, 52...parameter setting window.